Adarsh Medikonda

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(832)-758-0413 | Spring, TX

EDUCATION

Texas A&M University

- BS, Electronic Systems Engineering Technology
 - Double minor in Computer Science and Cybersecurity
 - Relevant Coursework: Real Time Software Development, Data Structures, Algorithms, Discrete Math, Advanced Network Systems
 - and Security, MCU Architecture, Embedded Systems Development, Control Systems, Object-Oriented Programming

WORK EXPERIENCE

Embedded Software Intern	Python, JavaScript, C++, C#, Azure, .NET

Lennox International

- Created and deployed a Python and React based dashboard application that would communicate between C++ based firmware and an Azure Service Bus to request/evaluate datasets from S30 and S40 smart thermostats
- Implemented system design with publish-subscribe models (MQTT) for scalable embedded architectures
- Reverse engineered currently implemented .NET C# based system to expedite thermostat edge computation transition process
- Produced a thorough testing suite for the application, along with software documentation using clean code guidelines

Cloud Solutions Architect Intern | Python, C#, Terraform, AWS March. 2021 - September. 2021

XRSports

June, 2023 – August, 2023

Frisco, TX

Carrollton, TX

December, 2023

College Station, TX

- · Automated deployment of ECS clusters, integrating Terraform and AWS, resulting in standardized and efficient client platform generation
- Set-up the AWS infrastructure for stable end-to-end digital platforms for customers, while employing the Agile SDLC development process
- Utilized pair programming with senior architects to guickly review and deploy production ready code

PROJECTS

Senior Design: Robotics Control HUB Python, Altium, PyQt	Fall 2023
 Created an educational Robotics Control HUB for students in higher education to intuitively deploy robotics systems Delivered a Python based API and GUI application for users to interact with their control hub Employed project management skills to seamlessly integrate hardware and software deliverables Designed and verified PCB with Altium 	0_
Line Following Robot C	
 Used C to program control algorithms for a line following robot driven by the MSP432 MCU. Utilized timers, sensor interfacing, control algorithms, ISRs, and debugging for embedded systems Worked with PWM signals to control an on-board servo to specific positions on command Gained familiarity working with various communication protocols: UART, I2C, SPI 	
EMG Video Game Controller NI LabView	
 Utilized NI LabView to translate EMG signals from a player to beat level 1-1 of Super Mario Used digital conditioning by programming low-pass filters in NI LabView, encoding ADC outputs into player inputs 	
JavaFX Connect 4 Java, JavaFX	
 Implemented dynamic computer opponent difficulty scaling based on user selection, from random moves to strategic algorithms Designed a background data structure for real-time board management, move verification, and state tracking, allowing for game state saving/loading functionality Used JavaFX to design an intuitive user interface, leveraging smooth animations to enhance user experience 	
Intrusion Detection System Python	Fall 2022
 Created a Machine Learning based Intrusion Detection System, trained using the IoT-23 dataset driven by sklearn The system was effective in generating network classification reports, visualizing analysis results with Pandas and mission structures. 	atplotlib

Software Libraries: ReactJS, ElectronJS, Pandas.

Machine Learning : TensorFlow 2, Keras.

Cloud: AWS, Azure.

Documentation: LaTeX, Microsoft Office Suite (Word, Excel, Powerpoint).

Operating Systems: Windows, Linux.